



WORKING TOWARD ACHIEVEMENT OF STANDARDS

Moving the body	Understanding movement	Learning through movement
Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) Participate in games with and without equipment (VCHPEM065)	Explore how regular physical activity keeps individuals healthy and well (VCHPEM066) Identify and describe how their body moves in relation to effort, space, time, objects and people (VCHPEM067)	Cooperate with others when participating in physical activities (VCHPEM068) Use trial and error to test solutions to movement challenges (VCHPEM069) Follow rules when participating in physical activities (VCHPEM070)
<p>"I can..."</p> <ul style="list-style-type: none"> - Move my body in all directions (forwards, backwards, sideways, up and down) - move safely when playing games - play games with other students and objects 	<p>"I can..."</p> <ul style="list-style-type: none"> - talk about what I like about games - discuss what my body feels when I play - identify when to go fast or slow in games 	<p>"I can..."</p> <ul style="list-style-type: none"> - play a game with other students - talk about what I did in a game - follow rules and understand why they are important for safety and fairness.
		<p>Foundation Level Achievement Standard</p> <p>By the end of Foundation Level, students recognise how they are growing and changing. They identify and describe the different emotions people experience. They identify actions that help them be healthy, safe and physically active. They identify different settings where they can be active and how to move and play safely. They describe how their body responds to movement.</p> <p>Students use personal and social skills when working with others in a range of activities. They demonstrate, with guidance, practices to keep themselves safe and healthy in different situations and activities. They perform fundamental movement skills and solve movement challenges.</p>

Links to Capability & Digital Technologies Content Descriptors

Digital Technologies

<p>Purpose:</p> <p>Structure/Organisation:</p> <p>Language Features:</p> <p>Performance Outcome/Product of Learning:</p>	<p>Teaching & Learning Approaches – non-negotiables</p> <ul style="list-style-type: none"> ● Listening and following instructions ● Using equipment appropriately ● Use of ongoing assessment and data to target teach ● Use of ongoing feedback ● Visible learning intentions and success criteria ● Differentiated expected outcomes 	<p>Special Events/Dates:</p> <ul style="list-style-type: none"> ● Dahlia and Arts ●
		Vocabulary expectations (English specific)

Tune In	Target Teach	Try Out	Tune Up	Take Off	Tie Together
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Term	Learning Focus			Assessment
	Moving the body	Understanding Movement	Learning through Movement	Charts
1	Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) Participate in games with and without equipment (VCHPEM065)		Cooperate with others when participating in physical activities (VCHPEM068) Follow rules when participating in physical activities (VCHPEM070)	
2	Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) Participate in games with and without equipment (VCHPEM065)		Cooperate with others when participating in physical activities (VCHPEM068) Follow rules when participating in physical activities (VCHPEM070)	
3	Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) Participate in games with and without equipment (VCHPEM065)	Explore how regular physical activity keeps individuals healthy and well (VCHPEM066) Identify and describe how their body moves in relation to effort, space, time, objects and people (VCHPEM067)	Cooperate with others when participating in physical activities (VCHPEM068) Use trial and error to test solutions to movement challenges (VCHPEM069) Follow rules when participating in physical activities (VCHPEM070)	
4	Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064)	Explore how regular physical activity keeps individuals healthy and well (VCHPEM066)	Cooperate with others when participating in physical activities (VCHPEM068)	

	Participate in games with and without equipment (VCHPEM065)	Identify and describe how their body moves in relation to effort, space, time, objects and people (VCHPEM067)	Use trial and error to test solutions to movement challenges (VCHPEM069) Follow rules when participating in physical activities (VCHPEM070)	
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Ongoing Comments/Reflections

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