WORKING TOWARD ACHIEVEMENT OF STANDARDS		
Moving the body	Understanding movement	Learning through movement
Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080) Construct and perform imaginative and original movement sequences in response to stimuli (VCHPEM081) Create and participate in games (VCHPEM082)	Discuss the body's reactions to participating in physical activities (VCHPEM083) Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)	Use strategies to work in group situations when participating in physical activities (VCHPEM085) Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086) Identify rules and fair play when creating and participating in physical activities (VCHPEM087)
"I can…" - Show good control of my body and objects when I move - Create my own dance moves to music	"I can…" - Compare my feelings to different games and stimuli - Talk about which movements and games I find easier or harder	"I can …" - Make changes to a game so that more people can play - Make changes to the way I play to give myself a better chance of winning - Explain the importance of rules in the games we play
		Students demonstrate positive ways to interact with others. They select strategies at home and/or school to keep themselves healthy and safe and are able to ask for help with tasks or problems. They demonstrate fundamental movement skills in different movement situations and test alternatives to solve movement challenges. They perform movement sequences that incorporate the elements of movement.

Links to Capability & Digital Technologies Content Descriptors
Digital Technologies

Purpose: Structure/Organisation: Language Features:	Teaching & Learning Approaches – non-negotiables ● Listening and following instructions ● Using equipment appropriately ● Use of ongoing assessment and data to target teach ● Use of ongoing feedback ● Visible learning intentions and success criteria ● Differentiated expected outcomes	Special Events/Dates: ● Dahlia and Arts Festival ● Bendigo Show Art Competition ● Jacinta Allen Christmas Card ●
Performance Outcome/Product of Learning: ●		Vocabulary expectations (English specific)

Tune In	Target Teach	Try Out	Tune Up	Take Off	Tie Together

Term	Learning Focus			Assessment Charts
1	Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080) Construct and perform imaginative and original movement sequences in response to stimuli (VCHPEM081) Create and participate in games (VCHPEM082)	Discuss the body's reactions to participating in physical activities (VCHPEM083) Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)	Use strategies to work in group situations when participating in physical activities (VCHPEM085) Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086) Identify rules and fair play when creating and participating in physical activities (VCHPEM087)	
2	Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080) Construct and perform imaginative and original movement sequences in response to stimuli (VCHPEM081) Create and participate in games (VCHPEM082)	Discuss the body's reactions to participating in physical activities (VCHPEM083) Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)	Use strategies to work in group situations when participating in physical activities (VCHPEM085) Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086) Identify rules and fair play when creating and participating in physical activities (VCHPEM087)	
3	Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080) Construct and perform imaginative and original movement sequences in response to stimuli (VCHPEM081) Create and participate in games (VCHPEM082)	Discuss the body's reactions to participating in physical activities (VCHPEM083) Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)	Use strategies to work in group situations when participating in physical activities (VCHPEM085) Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086) Identify rules and fair play when creating and participating in physical activities (VCHPEM087)	
4	Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080)	Discuss the body's reactions to participating in physical activities (VCHPEM083)	Use strategies to work in group situations when participating in physical activities (VCHPEM085)	

	Construct and perform imaginative and original movement sequences in response to stimuli (VCHPEM081)	Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)	Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086)	
	Create and participate in games (VCHPEM082)		Identify rules and fair play when creating and participating in physical activities (VCHPEM087)	
Ongoing Comments/Reflections				